OOP Mini Project Requirements

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# Project: Java Texas Holdem!

* To Create a fully functional game of ‘Texas Holdem’ in Java relating to the rules of the Texas holdem poker.
* There can be up to 5 players in the game.
* There must be a visual representation of the table, the pool/pot, the cards on the table and each players bet.
* There must be a GUI for each player to take their turn.
* Players must be able to bet a specific amount, go all in, fold or call/check.
* Big blind and small blinds must be included to push players to bet.
* System logic and validation of bets/ actions must be implemented into the player turn.
* System must determine who is the winner of the round.
* If multiple winners of a round then the pot must be split amongst the winners.
* Game can either be ended by the players or will end if only one player has funds remaining.
* Must have a way to change the order of players so that dealing and blinds change for each round.
* Winners must be recorded so their glory can be remembered.